

| L Number | Hits | Search Text  | DB    | Time stamp       |
|----------|------|--|-------|------------------|
| 1        | 7687 | ((three or "3") near2 (dimensional or dimension)) same (model or modelling)  | USPAT | 2003/02/09 17:59 |
| 2        | 445  | ((three or "3") near2 (dimensional or dimension)) same (model or modelling) same projection  | USPAT | 2003/02/09 17:59 |
| 3        | 3    | ((three or "3") near2 (dimensional or dimension)) same (model or modelling) same projection) same graphical near2 model  | USPAT | 2003/02/09 18:00 |
| 4        | 95   | ((three or "3") near2 (dimensional or dimension)) same (model or modelling) same projection) and (drawing or viewing) near4 (item or object)   | USPAT | 2003/02/09 18:03 |
| 5        | 35   | ((three or "3") near2 (dimensional or dimension)) same (model or modelling) same projection) and (drawing or viewing) near4 (item or object)) and ((time near3 period) or expir\$ or default)  | USPAT | 2003/02/09 18:03 |
| 6        | 25   | "2" same ((two or "2") near2 (dimensional or dimension)) near4 (view or vieport or scene))   | USPAT | 2003/02/09 18:07 |
| 7        | 15   | ((three or "3") near2 (dimensional or dimension)) same (model or modelling) same projection) and (drawing or viewing) near4 (item or object)) and (modif\$ or edit) near4 (drawing or model)   | USPAT | 2003/02/09 18:06 |
| 8        | 25   | "2" same ((two or "2") near2 (dimensional or dimension)) near4 (view or vieport or scene))   | USPAT | 2003/02/09 18:08 |
| 9        | 9    | ((three or "3") near2 (dimensional or dimension)) same (model or modelling) same projection) and (drawing or viewing) near4 (item or object)) and (modif\$ or edit) near4 (drawing or model)) not ("2" same ((two or "2") near2 (dimensional or dimension)) near4 (view or vieport or scene))) not (((three or "3") near2 (dimensional or dimension)) same (model or modelling) same projection) and (drawing or viewing) near4 (item or object)) and ((time near3 period) or expir\$ or default)) not (((three or "3") near2 (dimensional or dimension)) same (model or modelling) same projection) same graphical near2 model) | USPAT | 2003/02/09 18:08 |

2/04

Also CAD or CAM

1 Same model same constraint

2 Same three is dimension

3 and Projection